

ELEMENTARY SCHOOL SPORTS LEAGUE, BASKETBALL LEAGUE RULES AND REGULATIONS 2023

By Allan Lopez, Basketball Commissioner
March 2023

Coaches Concerns: Contact Allan Lopez - 718-812-8634

1. SPORT SPECIFIC INFORMATION

- 1.1. - Season Start Date – March 20, 2023,
- 1.2. - Season End Date - TBD
- 1.3. - Minimum number of players required to start a game is five (5). It is recommended that each team have at least twelve (12) players on their bench; with 4 alternates, maximum on roster.
- 1.4. - Times of games- 4:00PM, during the week, 10:00/11:00AM/1:00PM (weekends)
- 1.5 - Games will start promptly at 4 PM, with 5 minutes warm up. There is a :30-minute grace period, after that the forfeit clock will start and you will lose a point per minute.
- 1.5.1 - A forfeit will be declared if a team does not show up within 30 minutes of game time, with no communication to hosting team/Commissioner discretion.

2. TEAM ROSTERS

- 2.1. - Minimum number of players required to start a game is five (5)
- 2.2. - No outside players...that will result to disqualification; Each student athlete must be currently enrolled in the particular elementary school he/she represents.

3. CHANGES IN SCHEDULE

- 3.1 - Any changes in the schedule must be made by March 20, 2023.
- 3.2. - Please include the original game date, new date, time and location.
- 3.3. - All parties involved must be in total agreement...
- 3.4. - Everyone must be aware that site availability is a major concern when rescheduling a contest. Your requests must be carefully reviewed and if possible the change will be made
- 3.5. - NO CHANGE IS OFFICIAL UNTIL IT HAS BEEN CHANGED ON THE SCHOOLS SCHEDULE by the Commissioner...

4. SEVERE WEATHER DELAYS AND CANCELLATIONS

- 4.1. - All games will be played as scheduled unless cancelled by the Elementary School Sports League.
- 4.2. - NO CHANGE IS OFFICIAL UNTIL IT HAS BEEN POSTED ON THE SCHOOLS SCHEDULE.

5. STUDENT- ATHLETES

- 5.1. - Participants must be in the 3rd, 4th, and 5th grades and may not turn twelve years (12) of age prior to or on December 1, 2023.
- 5.2. - Each student-athlete must have a signed parental consent form on file for each sport before the first day of participation in that sport (tryouts, practice).
- 5.3. - Each student-athlete must have a current medical authorization from parent on file before the first day of participation (games).

6. TEACHER/COACHES

- 6.1. - Games cannot proceed unless both coaches are present.
- 6.2. - Teams must have a Department of Education/Charter school staff member from their designated school present at ALL games.
- 6.3. - Each teacher/coach must actively supervise team members, until they are safely away from the site of competition at away games.
- 6.4. – Coaches meetings are mandatory, missing meetings will result to penalties; coaches' team will commence following scheduled game down 7 points.

7. VOLUNTEER ASSISTANT COACHES

- 7.1. - Up to two (2) volunteer assistant coaches are permitted to be on the bench during a game, provided they are duly authorized by the school and are listed on roster/website.

8. OFFICIALS (If Sport with Officials)

- 8.1. - All officials will be assigned by the ESSL.
- 8.2. - Notify the Sports Commissioner or the appropriate Coordinator by email or phone when an official is late or not present.
- 8.3. - Only officials who have been approved by the ESSL, and whose names appear on the officials' roster may be hired for league games.
- 8.4. - In the event that one official appears, the game must be played in the Playoffs.
- 8.5. - One official will officiate the season games and two officials will officiate the playoff & championship games.

9. COURTS & FIELDS

- 9.1. - All courts and fields must be approved by the ESSL, prior to its first usage.
- 9.2. - Teams not using their school sites will designate the sites for home games and notify the ESSL prior to the season.
- 9.3. - All courts or fields must have the following - See section 11
 - 9.3.1. - Hand held timer (for emergency use) an official score board, score book and game clock, penalties for not having this will result in forfeits.
 - 9.3.2 - First Aid Kit

10. UNIFORMS

- 10.1. - All players must be in appropriate school uniforms according to the ESSL; Rules and Regulations.
- 10.2. - The home team must use light colors.
- 10.3. – Matching T-shirts are allowed under jerseys.
- 10.4. - The visiting team must use dark colors.
- 10.5. - Jewelry - No wearing of jewelry by a student athlete is permitted. Referees will ask student athletes to remove jewelry. If he/she does not, then he/she will be ejected.

11. COMPETITIONS

11.1. - Home Team

11.1.2. - The home team must provide a safe and private dressing room for officials.

11.1.3. - The home team must provide a safe and private dressing area for visiting team members.

11.1.4. - The home team must provide a safe environment for all players and spectators.

11.1.5. - Bench Area

11.1.6. - The only people permitted in the designated bench are:

- * - The manager/coach.

- * - Assistant coaches.

- * - Team Members, only as listed on the official roster.

11.2. - All other persons and spectators must be seated in the stands.

11.3. - Violation of this rule can result in penalties to be determined by the ESSL.

12. SCORING AND TIME KEEPING

12.1. - The home team must provide one timer and one scorer (minimum age requirement – 15 yrs.).

12.2. - The visiting team may provide one scorer and one timer, if available.

12.3. - If the visiting team does not provide a timer and a scorer, one person may be designated as the team "spotter" whose function shall be to observe the timing and scoring and to report any discrepancies to the visiting coach.

13. BOX SCORES

13.1. - Following each ESSL league contest, coaches are required to complete and submit box scores within 24 hours, to ESSL designated coordinators...

14. FORFEITS

14.1. - A forfeit will be declared if a team does not arrive within 30 minutes of game time, unless excused by hosting team or ESSL...TBD.

14.2. - A forfeit will be declared for any team having less than seven (5) players suited up for a contest, prior to the start of the game, 4 players are permitted during the game.

14.3. - All forfeits must be reported to ESSL within 24 hours of the contest.

15. PROTESTS

15.1. - Protests may only be made if a rule is alleged to have been applied incorrectly, or not applied.

15.2. - No protest of judgment calls may be entered.

15.3. - Coach must verbally inform the lead official of the protest before play commences or resumes.

15.4. - The protesting coach must ensure that a written statement of protest containing all pertinent information, citing the exact rule or rules, as quoted from the ESSL Basketball Rules is faxed, e-mailed or text to the Commissioner within two school days of the infraction.

15.5. - No protest will be reviewed without the proper delivery.

15.6. - The Commissioner will render a formal decision within two school days of receipt.

15.7. - The protesting coach may appeal the Commissioner's decision by ensuring that a written statement of appeal, containing all pertinent information is faxed, e-mailed or text to the ESSL within two school days of receipt of the Commissioner's decision.

15.8. - No appeal will be reviewed without the proper delivery.

15.9. - The ESSL will render a formal decision within two school days of receipt.

15.10. - The decision of the ESSL is final.

16. TECHNICAL FOUL

16.1 - All technical fouls assessed by the officials are final and will not be overturned.

16.1.1 - Definition of an Unsportsmanlike or Technical Foul:

16.1.2 - This includes, but is not limited to acts or conduct such as:

16.1.3 - Disrespectfully addressing, threatening, or contacting an official or gesturing in such manner as to indicate resentment.

16.1.4 - Using profanity.

16.1.5 - Baiting or taunting an opponent or official.

16.1.6 - Any act towards an official or player that is perceived as unsportsmanlike.

17. EJECTED TEACHER/COACHES

17.1. - Any manager/coach who is ejected from the contest must leave the gymnasium (court).

17.2. - If the assistant coach's is not available, the ejected manager/coach's team will forfeit the contest.

17.3. - The Commissioner will notify the school of the ejection immediately after the game.

17.4. - The ejected manager/coach will be suspended:

17.4.1. - 1st Ejection during current season - One (1) game suspension for the next scheduled league game (regular season or playoffs)

17.4.2. - 2nd Ejection during current season - Two (2) games suspension and subject to further disciplinary action by the Principal, and or the ESSL.

18. BRAWL RULE (FIGHTING)

18.1. - In the event of an altercation, if manager/coaches lose control of their benches, and any player leaves bench participate in the altercation - THAT GAME CAN BE DECLARED A DOUBLE FORFEIT AND BOTH TEAMS CAN FORFEIT A MINIMUM OF THE NEXT 2 SCHEDULED LEAGUE GAMES.

18.2. - The ESSL Director may impose further sanctions if there is evidence that such sanctions are warranted.

18.3. - The ESSL can impose a minimum (2) TWO game Suspension for any student who throws a punch, shoves, and participates in any fight during or stemming from the game.

19. DROPPING TEAMS FROM ACTIVE STATUS

19.1. - If a team forfeits 3 games, during the season, that teams schedule will be cancelled for the remainder of the season.

19.2. - The team's status for the following season will be reviewed by the ESSL.

20. PLAYOFF CRITERIA IN THE ESSL

20.1 - All teams will qualify for the playoffs.

20.2 – Student athlete must be listed on roster and must have played at least 3 games to qualify for playoff participation.

20.3 - One-game elimination.

20.4 - Championship game will be held at the home court of the school with better record of wins/losses.

Boroughwide (multiple district champions) & City-Wide Championship games will be held at 3rd party location (High School/College/University).

20.5 - District Champions face each other for citywide championship game, gymnasium TBD.

21. OFFICIAL BASKETBALL RULES & REGULATIONS

21.1. - The Commissioner of the ESSL reserves the right to implement new rules or overrule or waive any existing rule or regulation Governing.